Dallas Burke

Instructional Lesson Plan

MUSICAL TEXTURE

I. **Objec tive:** Students will be able to define, differentiate and visually describe various textures of music.

II. **Prerequistite Materials:** Students must be able to aurally discriminate individual sounds in multi –voiced music and identify movement and direction of voices.

III. **Procedure:**
   a. The teacher will define and lead a discussion on the following musical textures: monophony, homophony, polyphony, heterophony, and parallel voices.
   b. The teacher will play the following textural examples as the students label each one correctly using the given definitions:

   > Monophony - <u>Mozart: Eine Kleine Nacht Musik: I</u>, <u>Mozart: Overture to *The Marriage of Figaro*</u>
   > Homophony - <u>Handel: Introduction to Hallelujah from *Messiah*</u>, <u>Barber: Adagio for Strings</u>
   > Polyphony - <u>Bach: Brandenberg Concerto No.2: III</u>, <u>Tchaikovsky: 1812 Overture</u>
   > Heterophony - <u>O. Coleman: Lonely Woman</u>
   > Parallel Voices <u>J. Strauss: Vienna Woods</u>, <u>Tchaikovsky: Waltz from Sleeping Beauty</u>
   > (all examples from <u>http://gmajormusictheory.org/Listening/textures/textures.html</u>)

   c. The class will be divided into 2 groups. Each group will be given an audio CD that contains 5 examples of texture. Each group will have 10 minutes to listen to their CD, and physically act out (dramatize) each example in a way that demonstrates the contrasting texture. At the end of the 10 minutes, each group will perform their examples for the rest of the class. The teacher will then judge each group based on correct identification, creativity and communication of definition. The winning group will claim the "Golden Q-tip Trophy" until the next competition.

IV. **Next Lesson:** Students must synthesize their knowledge of texture by writing an eight-measure example in each textural style. After composing their examples on Finale at their workstations, each student will pick one to play back as the rest of the class identifies the texture.